DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNALS							
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENI	OPENING LEADS STYLE: STANDARD		1	WBF Convention Card			
AGGRESSIVE IF NV, SOUND IF VUL.					er's Suit	1		
RESP: NEW SUIT= NF, NEW SUIT JUMP= Inv, CUE= SUPP AND /OR LOOKI	Suit				DWS INTEREST	Category:	UAE - MIXED	
JUMP CUE= MAX INV IN SUIT + 4 CARDS FIT, NT= NAT.	NT	LOWEST WITH 2 HONORS		LOW SHOWS INTEREST		Country: UNITED ARAB EMIRATES.		
,		seq				Event: WBF - Marrakesh		
·		Other: TRUMP ECHO				Players: NERMEEN - HUMAYUN		
							Updated on 22nd June. 2023	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY		
2ND=15-17 + STOPPER.	Lead	Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE		
4TH=11-14 NV, 13-16 VUL,THEREAFTER STAYMANN AND TRANSFERS,	Ace	AKJ/10 or x,AK		AKJ/10x),AK		2/1 , 5542, INVERTED MINOR, BAD RAISE, GOOD RAISE, MINORWOOD,		
1X-P-1Y-1NT(other 2 suits)	King	ing AKJ, AK10,KQx, KQ10		AKJ, AK10,KQx, KQ10		1NT=1R F OVER MAJOR, BERGEN, SPLINTERS, RKCB, LEBENSOHL,		
	Queen	een KQJx/KQ10x		KQJx/KQ10x		STAYMANN, JACOBY TRANSFERS (4 WAY), CAPPELITTI,BROZEL,GHESTEM,WALSH		
	Jack	J10(9/8)x		J10(9/8)x		4TH SUIT = ASKING + GF. ,DRURY,FLANNERY,SMOLEN,EXT STAYMANN. BLACKWOOD,CHK. BACK		
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	(K/Q)109, 10X		(K/Q)10	09, 10X	,EXC. B/WOOD,LIG	HTENER DOUBLE,JACOBY 2NT,JOSEPHINE	
1-Suit: NON VUL= PREEMPT, VUL= SOUND.	9	1098,98, 9X ,109x		1098,98	, 9X ,109x	1NT Openings:	15-17 BAL.,MAY HAVE 5 CARD MAJOR	
2NT (5 + 5 , 2 lowest)	Hi-x	EVEN		EVEN		2 OVER 1 Respon: GAME FORCE.		
Modified Brozel over strong club opening and 1D response	Lo-Hi	Lo-Hi ODD		ODD		SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
	SIGNAL	SIGNALS IN ORDER OF PRIORITY						
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's	Lead	Discarding	2 ♦ = 20+ PTS OR	8.5 -9 PLAYING TRICKS, 2D NEG.,2NT OVER MAJOR 2ND NEG.	
GHESTEM	Suit:1st	ATT			LO=ENCRG	3NT = GAMBLING		
1M-3M= STOPPER ASKING.	2nd	ATT			HI=DISCRG	NEGATIVE DOUBL	LES THRU 4M	
Modified Brozel over strong 1 club	3rd			Defence over Multi 2 D				
	NT: 1st	ATT			LO=ENCRG	DBL: 4 HTS,OPEN	IING HAND	
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	ATT			HI=DISCRG	2H: 4 SPADES,O	PENING HAND	
2ND & 4TH: CAPPELITTI (over weak NT)	3rd	d		2S: 5 SPADES,OPENING HAND				
2ND & 4TH: BROZEL (over strong NT)								
		TRUMP ECHO: SHIFT DIRECTING						
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)								
T/O DBL= STRONG, ANY= NATURAL + NF, NT=NAT.	DOUBL	DOUBLES						
LEAPING MICHAEL		TAKEOUT DOUBLES(Style;Responses;Reopening)						
		,(10+ if good dist.);R	leopening : de	epend on d	listribution and vulnerability			
	Resp: Ne	w suitNF, 1NT= 8-10	W STOPPER,	JUMPin M	=8-10 + 4CARDS, DBL JUMP in			
	8-10 v	vith 5 cards suit ; RE	SP: CUE= GF			SPECIAL FORCING PASS SEQUENCES		
VS. ARTIFICIAL STRONG OPENINGS	SPECIA	L,ARTIFICIAL AND	COMPETIT	TIVE DOU	JBLES/REDOUBLES			
X = OPPONENT SUIT, MIN. ACE OR KQ IN OPENER SUIT, LENGTH NOT KNOW	WN							
LEAD INDICATING	NEGATIVE DBL THRU 3 MAJOR.					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
OVER STRONG 1C - MODIFIED BROZEL	RONG 1C - MODIFIED BROZEL							
	SUPPORTIVE X AND XX= 3 FIT							
OVER OPPONENTS' TAKE OUT DOUBLE	1NT-X-XX= Take OUT TO 2C							
OVER MAJOR : BERGEN,OTHER MAJOR GOOD SUPP 3CARDS,JUMP IN OTH	ANY DBL OVER CUE XX=FIRST RD CONTROL				Psychics: RARE.			
MAJOR INV.+ 3 CARDS , raise to 2,3,4 level in Part suit ,weak.	4NT - 5♠-DOPI, 4NT -DBL-ROPI							
REDBL SHOWS +VE HAND,NEW SUIT NF								

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
l.		4 M	11+ PTS, BAL OR UNBAL	1♦/♥ / ♠ Min 4 CARDS, 6 + PTS, 1NT=upto 10 PTS BAL OR SEMI BA	1 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 -		
			,	2♣ = INVERTED 11+ PTS, 2 ANY= WEAK ,3Any splinter 10-12 pts,4M to			
					2NT= 10- 11 PTS, 3 ♣= BAD RAISE		
					3NT = TO PLAY.		
I+	I ♦ 4		4 M	11+ PTS, BAL OR UNBAL	1♥/♠ Min 4 CARDS 5 + PTS, 1NT= 6-9 PTS BAL OR SEMI BAL	I ↑-2 ↑-2H Chk in hts ;2S Chk in Sp ;2NT = Chk in both majors 3c = strong	
					2 ♦= INVERTED 11+ PTS, 2 H/2S REV FLANNERY,3M splinter 10-12 HCP,4		
					2NT= NAT 10- 11 PTS, 3 ♦= BAD RAISE		
					3NT = TO PLAY.		
♥/♠		5	4♥	11+ PTS, BAL OR UNBAL	1NT= 1RF, 3♣=10-12 +4FIT OR SPLINTER ANY 10-12, 3♦=7-9+4FIT,	IH/S - I NT - 2c (min 2 in clubs)	2♣=DRURY+3 CARDS FIT,
					2NT=13+PTS+4FIT, 3♥/♠= WEAK +4FIT, 3 OTHER M= SPLINTER	I H/S= 2NT - 3 any sing; 4any void	
					2H/S-3cards8-10 HCP;3H/3S= 4cards wak 0-6 HCP		
l NT				BAL 15-17 + MAY BE 5 CARDS MAJOR.	2♣= STAYMAN, 2♦/♥/♠/NT= TRANSFER, 3NT= TO PLAY	Int-2c-2d-3♣= EXT. STAYMANN.	
					3C/3D/3H/3S=4441 (Singleton in bid suit with mild slam interest)		
2 ♠	Х			21+ ANY DISTRIBUTION or 8.5 or more playing tricks	24=0-7 any dist., 2NT=8-10PTS, 3NT= 11-12 PTS, ANY= NATURAL FO	2 - 2•-2NT=21-23PTS.	
					2 4 -2 ♦ -3NT=24+ PTS.		
2 ♦	Х	0		5 OR 6 HTS WITH 4 SP,11-16 HCP	2HL2S to play,, 2NT=FORCING RELAY.	2D-2N-3C/3D-3 Cardsin bid suit,3H- 5422	
						3S- 4540,3N- 4504; 4C-4630;4D; 4603	2D-2N-4H =4521 or 4512
2 ♥		5		6♥ OR 5H +5 ANY , 5-10 HCP	2NT= FORCING RELAY.		
2 ♠		5		6♠ OR 5S +5 ANY MINOR, 5-10 HCP	2NT= FORCING RELAY.		
2 NT	Х			5-5 in MINORS,WEAK; 5-10 HCP	3c/3d to play, 4c/4d minorwood, 3H= 5H Forc; 3S = 5S Forc	3N= No 3 cards support	
3 ♠		7		6-10 HCP,	3♦=DIST ASKING, ANY=NAT. F, 4c=RKCB.		
3 ♦		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4d=RKCB.		
3 ♥		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4NT=RKCB.		
3 ♠		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4NT=RKCB.		
3 NT	Х	8		GAMBLING, SOLID MINOR	4-5♣/♦= To play, ANY IS TO PLAY		
4 ♠		8		TO PLAY.	4♦=SLAM INTEREST, 4NT=RKCB.		
4 ♦		8		TO PLAY.	4♥=SLAM INTEREST, 4NT=RKCB.		
4 ♥		8		TO PLAY.	4NT=RKCB.		
4♠		8		TO PLAY.	4NT=RKCB.		
4NT	Х			2 SUITED HAND IN MINORS 6-5 OR MORE	5♣/♦= TO PLAY		
5♠		9		TO PLAY.			
5 ♦		9		TO PLAY.			
5 ♥		9		TO PLAY.			
5 🛊		9		TO PLAY.			
5NT	Х			King Asking			